## EXPERIMENTAL DESIGN FOR COMPLEX SYSTEMS

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## **ABSTRACT**

A method for a systematic approach to forming experimental designs for large, complex systems after an idea for a product is formed. Critical variables for the product are determined by experts in the field, a design matrix  $U_k$  is defined, a base design matrix X is generated,  $Y(P) = (I-B(B^TB)^{-1}B^T)[(X P)//U]A$  & Wynn's criterion is defined, where P is a permutation matrix, P is an identity matrix, P is a blocking matrix, P is a transposed matrix of P and P is a matrix composed of causal map-based coefficients and wherein a design matrix P is created. The index P and an algorithm to choose the best of random column permutation matrices P and an algorithm to choose the best column permutation matrix P that is near a previous solution and setting P with rows from P appended.

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